



## DRAFT SCHEDULE

**Application deadline:** as defined by each university' coordinator /s  
**Kick-off date:** Sunday, October 06, 2024.  
**Closing date:** Friday, October 11, 2024.  
**Visit at the archaeological site of Vergina:** **Saturday, October 12, 2024**

## **Workshop BIP Schedule**

### **Online zoom meetings**

#### **Monday 23 September 2024**

11.00 – 13.00 Kick off virtual meeting – Brief Analysis and Introduction of the workshop and participants – Team Formation

#### **Monday 30 September 2024**

11.00 – 13.00 Lecture 01

### **Intensive Workshop**

#### **Sunday 06 October 2024**

11.00-20.00 Kick off physical meeting – Welcome Beach Excursion by Bus – Networking – First site exploration

#### **Monday 07 October 2024**

10.00-11.30 Lecture 02

11.30-14.00 Guided visit to Thessaloniki's monuments

14.00-15.00 Lunch Break

15.00-17.00 Guided visit to Thessaloniki's monuments

17.00-20.00 Guided visit to Thessaloniki's waterfront from the Music Hall to the Port of Thessaloniki

**Suggestions:** During the analysis and site exploration students should keep a logbook, a kind of diary or mental map, in which they will try to record the space at different times of day and night in collage from photos, sketches and writing. They should take into account all sensory perceptions and atmosphere of the place, such as brightness, moods, noise, cold, smells and encounters. The "mental map" is suggested to be created (cognitive map, mental representation of the space), not as a true-to-scale representation of the room, but as an individual perception.

Search for light: the construction of an assemblage (an abstract three-dimensional object of given materiality) which represents characteristic parts / sections of the space and the monument's mass and its relationship with natural light.

#### **Tuesday 08 October 2024**

10.00-11.00 Lecture 03

11.00-14.00 Team work / Analysis and site exploration

14.00-15.00 Lunch Break

15.00-20.00 Team Work / Approaching space and light / mock ups

#### **Wednesday 09 October 2024**

10.00-14.00 Team Work / exploration and process / experimenting with light

14.00-16.00 Lunch Break  
16.00-19.00 Mid presentation / extra feedback

**Suggestions:** What is the story you are telling? How do you tell the story?

#### **Thursday 10 October 2024**

10.00-14.00 Team Work / Previewing of models  
14.00-16.00 Lunch Break  
16.00-20.00 Beginning of installation at venue

#### **Friday 11 October 2024**

10.00-14.00 Team Work / Cutting, editing, hanging, lighting  
14.00-15.00 Lunch Break  
15.00-19.00 Team Work / Final trimming  
19.00-21.00 Presentation of the 'Model'  
Drinks and appetizers  
21.00 Farewell party

#### **Saturday 12 October 2024**

10.00 Vergina Excursion  
11.00-13.00 Museum and guided archaeological visit  
13.00-16.00 Farewell lunch

**Thessaloniki's monuments:** Agia Sophia, Aheropoiitos, Loutra Paradeisos, Panagia Chalkeon, Louloudadika, White Tower, Heptapyrgion, Pyrgos Trigoniu, Moni Vlattadon, Osios David, Agios Nikolaos, Profitis Hlias, Agia Aikaterini, 12 Apostoloi, Byzantine Hamam, Rotonda, Kamara, Ippodromio, Agios Antonios, Byzantine Museum, Municipal City Hall, OTE, Waterfront, Aristotelous Axis, Port of Thessaloniki and Docks, Aristotle University Campus